

Streams (fluxos de dados)

Para a Streams API, uma **Stream** pode ser definida, de forma sucinta, como **uma sequência de elementos de uma fonte de dados que suporta operações de agregação**. Ver link seguinte, para entender o que são operações de agregação:

<https://www.devmedia.com.br/streams-api-trabalhando-com-colecoes-de-forma-flexivel-em-java/31980>

Processamento de dados com Streams do Java SE 8 - Parte 1

<http://www.oracle.com/technetwork/pt/articles/java/processamento-streams-java-se-8-2763688-ptb.html>

The Java 8 Stream API Tutorial

<http://www.baeldung.com/java-8-streams>

Introduction to Java 8 Streams

<http://www.baeldung.com/java-8-streams-introduction>

Guide to the Fork/Join Framework in Java

<http://www.baeldung.com/java-fork-join>

Parallel Streams

See in <http://www.baeldung.com/java-8-streams>

Before Java 8, parallelization was complex. Emerging of the *ExecutorService* and the *ForkJoin* simplified developer's life a little bit, but they still should keep in mind how to create a specific *executor*, how to run it and so on.

Java 8 introduced a way of accomplishing parallelism in a functional style.

The API allows creating **parallel streams**, which perform operations in a parallel mode.

When the source of a stream is a *Collection* or an *Array* it can be achieved with the help of the *parallelStream()* method:

```
1 Stream<Product> streamOfCollection = productList.parallelStream();
2 boolean isParallel = streamOfCollection.isParallel();
3 boolean bigPrice = streamOfCollection
4     .map(product -> product.getPrice() * 12)
5     .anyMatch(price -> price > 200);
```

If the *source of stream* is something different than a *Collection* or an *Array*, the *parallel()* method should be used:

```
1 IntStream intStreamParallel = IntStream.range(1, 150).parallel();
2 boolean isParallel = intStreamParallel.isParallel();
```

Under the hood, *Stream API* automatically uses the *ForkJoin* framework to execute operations in parallel.

The *fork/join framework* was presented in Java 7. It provides tools to help speed up parallel processing by attempting to use all available *processor cores*.

By default, the *common thread pool will be used* and there is no way (at least for now) to assign some custom thread pool to it.

When using *streams in parallel mode*, avoid blocking operations and use *parallel mode when tasks need the similar amount of time to execute* (if one task lasts (dura) much longer (muito mais) than the other, it can slow down the complete app's workflow (isso pode atrasar o fluxo de trabalho do aplicativo completo)).

The *stream in parallel mode* can be converted back to the sequential mode by using the *sequential()* method:

```
1 IntStream intStreamSequential = intStreamParallel.sequential();
```

```
2 boolean isParallel = intStreamSequential.isParallel();
```

Antes do Java 8, a paralelização era complexa. O surgimento do `ExecutorService` e do `ForkJoin` simplificou um pouco a vida do desenvolvedor, mas eles ainda devem ter em mente como criar um **executor** específico, como executá-lo e assim por diante.

O Java 8 introduziu uma maneira de realizar o paralelismo em um estilo funcional.

A API permite criar fluxos paralelos, que executam operações em um modo paralelo.

Quando a fonte de um fluxo é uma `Collection` ou um `Array`, ela pode ser obtida com a ajuda do método `parallelStream()`:

```
1 Stream<Product> streamOfCollection = productList.parallelStream();
2 boolean isParallel = streamOfCollection.isParallel();
3 boolean bigPrice = streamOfCollection
4     .map(product -> product.getPrice() * 12)
5     .anyMatch(price -> price > 200);
```